

Stakeholder Groups

Scientists and Healthcare Professionals

Patients / Consumers

Investors and Founders

Civil Society and Army

Entrepreneurs / Manufactures

Regulation

Types of Use

Diagnosis

Rehabilitation

Therapy

Improvement

Surgery

Training and Learning

Markets

Healthcare

Education

Wellness

Lifestyle Computing

Sport

Military

Opportunities and Concerns

Enhancement and Therapy

Safety

Cognitive Liberty

Hype and False Claims

Human Identity

Distributive Justice and Access